# UCD 2020 G04 - self-evaluation report

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| **Student** | **Work amount** |
| Jukka Arponen | 20 % |
| Tony Heikkilä | 20 % |
| Antti Auvinen | 20 % |
| Matti Auvinen | 20 % |
| Juhana Ullgren | 20 % |

Kuva, joka sisältää kohteen näyttökuva, näyttö, tietokone, valkokangas

Kuvaus luotu automaattisesti

**BLOG LINK:** [**https://github.com/ladiladi/ucd2020/blob/master/README.md**](https://github.com/ladiladi/ucd2020/blob/master/README.md)

# Self-evaluation

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| **Student** | Jukka Arponen |
| **Student ID** | 207805 |
| **Email** | jparpone@student.uef.fi |
| **Tasks** | * Questionnaire (introduction) * Personas based on questionnaire * Report (introduction) * Report (abstract) * Presentation (introduction) * Teamwork participation (ideas and opinions) |
| **Participation** | I have been active in working as a team and in sharing ideas. I have done as much work for the assignment as my other classes and engagements allowed. |
| **Communication** | The communication in this team has worked well. We used Telegram for general tasks and Discord for voice meetings. I tried to communicate what I was doing and shared opinions on topics. |
| **Evaluation** | Overall this teamwork went really well. The communication and participation worked much better than on many other teamwork assignments I have been a part of. The only thing I would do differently is I think we should have started working on the project sooner. |

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| **Student** | Antti Auvinen |
| **Student ID** | 276 281 |
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| **Tasks** | * Questionnaire (ideas for questions, editing) * Creation of the mockups * Report (prototype) * Presentation (prototypes) * Teamwork participation (ideas and opinions) |
| **Participation** | I have participated in our team meetings and shared ideas. I worked mainly with creating the mockups for the UI improvements with PowerPoint. |
| **Communication** | The communication went well. There were not really times were anyone went on radio silence to others. We used Telegram for general communication and Discord and Teams for meetings. We all shared our ideas and discussed on how to proceed. |
| **Evaluation** | Overall, I am pleased with how our teamwork went. The participation and feel in the team was good and I think our topic was really interesting to us all. I think we could have started a little bit earlier on some parts of the projects but on the other hand we were busy with other things to do at times too. |

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| **Student** | Juhana Ullgren |
| **Student ID** | 241970 |
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| **Tasks** | * Actionable recommendations * teamwork participation (ideas and opinions) * presentation |
| **Participation** | In addition to participating in the team meetings and sharing ideas, I wrote actionable recommendations based on the analyzed data and wrote other additional analysis. |
| **Communication** | We used Teams as a collaboration platform, Discord for regular meetings and Telegram for planning and more casual chat. Ideas and plans were shared with no communication problems whatsoever. |
| **Evaluation** | Despite the changes brought by current events and other engagements, the teamwork was carried smoothly. There were no problems with handing tasks, communication and participation, even though perhaps some parts of the project could have been started earlier. |

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| **Student** | Tony Heikkilä |
| **Student ID** | 283732 |
| **Email** | tonhei@student.uef.fi |
| **Tasks** | * Blog * Project management (scheduling, assignments, meetings) * Paper (Overall structure, editor) * Paper (Data collection, Survey results, Conclusion) * Presentation (Recording, directing) * - Teamwork participation. (Brainstorming, discussing ideas with the team) |
| **Participation** | Everyone’s participation was vital to the success of this project, so I wanted to be an active participant in our project – also because I was project manager, and that meant I need to keep an eye on scheduling and deadlines. I participated (and invited people) in every meeting. |
| **Communication** | We agreed to use Telegram (chatting/discussion), Discord (most meetings) and Teams (files) as our communication platforms. I think that the communication was clear, and everyone knew what was being done and what we need to next. The group had a relaxed atmosphere and it was easy to discuss about the project. Disagreements were discussed appropriately, and they were very welcome. Everyone had an open mind and spoke up about their ideas. |
| **Evaluation** | It was a fun project to participate in. Team worked well together, and the tasks were handled well. Everyone participated in the meetings and discussion, and it was easy to assign different tasks to different members. Sometimes schedules differed between project members and it influenced the later stages of project, but it was still more than manageable. The project taught me a lot about the user-centered design but also project management and working as a team. |

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| **Student** | Matti Auvinen |
| **Student ID** | 276711 |
| **Email** | mattiau@uef.fi |
| **Tasks** | * Questionnaire (question ideas) * Comparing functionality of Epic Games Store and Steam * Presentation * Teamwork participation (ideas and opinions) |
| **Participation** | I actively shared ideas and commented on them and other results of the project. Despite actively participating in the group work, I feel I maybe could’ve done more individual work, mainly in terms of written work. |
| **Communication** | I was very happy with the communication of the group. Telegram was chosen for general discussion and organization, Discord was used for meetings and Teams as a file depository and they all worked well for their chosen tasks. Overall the feel of the communication was smooth and laid-back. |
| **Evaluation** | Tony did a good job of organizing the project the project so it moved along quite smoothly. There was a clear plan as to what we wanted to do and how it was going to be accomplished. As often tends to happen, more of the work was done during the latter end of the project timeline but otherwise I am quite happy with how it went. |